Universal Team Strand Session 3 "Recognition: Making Doing the Right Thing Valuable"

APEX Summer Institute
August 15 & 16, 2012
Universal Strand

Session 3: Objectives

- Basic look at function of behavior
- Engaging stakeholders to design recognition systems for students and adults
- See examples of recognition systems
- Continue status identification and planning

Discipline

From Disciplina - to teach

The ABCs of Behavior

- Antecedents what happens right before a behavior occurs
- **Behavior:** What does the behavior look like?
- Consequences what happens right after a behavior occurs
- Reinforcers consequences which increase a behavior

What is Reinforcement?

A reinforcer is a consequence that ensures a behavior is more likely to be repeated

- **Positive reinforcement** rewards or positive consequences which increase a behavior.
- Negative reinforcement the removal of some event or stimulus the student dislikes depending on the performance of a desired behavior.
- Tangible reinforcers can include money, tickets, food, etc.
- Other types of reinforcers can include a privilege, a "thank you," time spent together, attention from a valued person

A Functional Approach to Behavior Support

(Horner, Sugai, & Albin, 2003)

Behavior Support is:

The design of effective environments.

In effective environments.....

- Problem behaviors are irrelevant
 - Aversive events are removed
 - Access to positive events are more common
- Problem behaviors are inefficient
 - Appropriate behavioral alternatives available
 - Appropriate behavioral alternatives are taught
- Problem behaviors are ineffective
 - Problem behaviors are not rewarded

Acknowledging Students and Staff

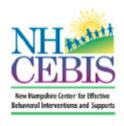
Key Elements

- Variety of reinforcers
- Training
- Rationale
- Developmentally appropriate
- Don't forget the big people

Examples

- Buzzy Bucks/School Store
- Monthly raffles for students, teachers, and support staff
- Best Homeroom Challenge
- Gold and Silver ID cards
- Honors Dinner
- Birthday Cards
- School-Wide

Center for School Evaluations
& Training, Loyola University of Chicago
www.luc.edu\cseit



Positively Recognize Expected Behavior

- Provide specific, verbal acknowledgement using words from the behavior matrix
- Provide acknowledgement at a 4:1 ratio or better of positive to corrective contacts
- Provide acknowledgement as quickly after expected behavior as possible
- Focus preemptive positive attention on problem routines
- Acknowledge (specific recognition; positive contact) as many students as possible
- Provide focused recognition based on your schoolwide plan

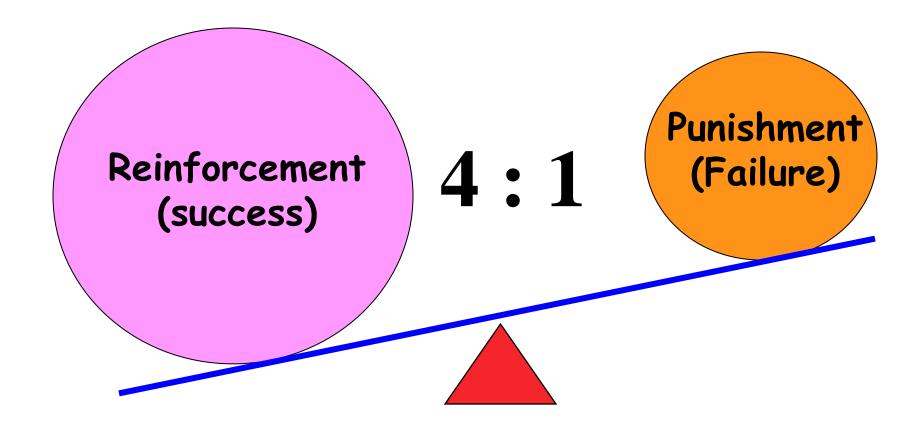


Recognition Systems Muscott & Mann (2006)

- Step 1: Specific verbal praise paired with visible acknowledgement given at high rates
- Step 2: Specific verbal praise paired with visible acknowledgement given intermittently
- Step 3: On-going random verbal praise connected to broad expectations and designed to enhance climate and Highly visible periodic "attention grabbing: celebrations of success

Discipline Works When

Prevention creates more positive than negative consequences



Classroom Management Self-Assessment

Examples of Acknowledgement

From Berlin High School:

Begin With...
What Can I Do For You???

- The program is designed to eliminate work for all instructional staff.
 - 1. Tardiness addressed without conflict.
 - 2. Cell phone use reduced by 90%.
 - 3. Dress code issues addressed without conflict.
 - 4. Office referrals reduced:

Holly L. 36 referrals semester 1 -- 2 referrals semester 2

Jason M. 22 referrals semester 1-- 0 referrals semester 2

Enlist The Power Brokers



Identify Key Personnel

- Department Chairs
- Reluctant Staff (face to face)
- Vocal Staff
- Assistant Principal
- Support Staff
 - Secretaries
 - Custodians
 - Ed. Assistants

High School Incentives...
Not These



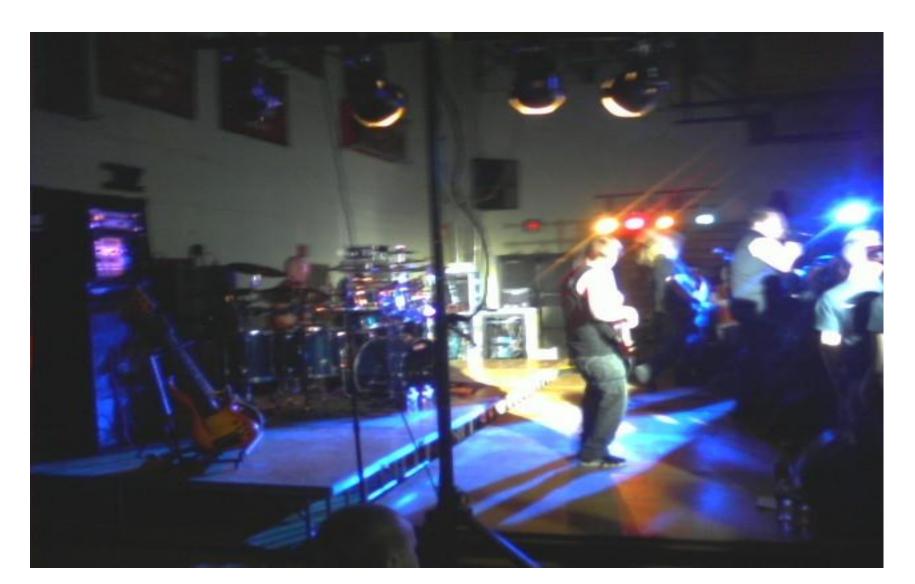


However, You might want to limit their imagination...





This was one of our more successful incentives...



Dead Season and BHS Administration



Communicate Let everyone know what your doing



Share The Success



Team Activity: Recognition Systems

Contextual Fit

Plan- Prioritize